

Introduction

Nowadays, medical imaging has become an essential tool for diagnosing various human diseases, including those affecting the skin. One of these techniques which is more and more used and which showed its effectiveness is RGB imaging.



Area without specular reflection

Area with specular reflection

Problématique:

The specular reflection disturbs the extraction of useful information for dermatologists that is contained in the diffuse reflection.

Modelisation

$$\begin{split} I_{i}(\boldsymbol{u}) &= I_{i,d}(\boldsymbol{u}) + I_{i,s}(\boldsymbol{u}), \quad 1 \leqslant i \leqslant 3 \\ &= w_{d}(\boldsymbol{u}) \cdot \int_{\Omega} E(\lambda) \sum_{j=1}^{N_{d}} \sigma_{j}(\boldsymbol{u}) \cdot f_{j}(\lambda) q_{i}(\lambda) d\lambda \\ &+ w_{s}(\boldsymbol{u}) \cdot \int_{\Omega} E(\lambda) q_{i}(\lambda) d\lambda \end{split}$$

- $w_d(\boldsymbol{u})$ represents the variation of shading,
- $E(\lambda)$ represents the intensity of the incident light,
- $q_i(\lambda)$ represents the sensitivity of the camera sensor around the wavelength λ_i ,
- Ω represents the spectral domain,
- $w_s(\boldsymbol{u})$ represents the specular component,
- N_d is the number of surface colours (diffuse colours),
- $f_i(\lambda)$ represents the basic functions of the reflectance,
- $\sigma_i(\boldsymbol{u})$ are the coefficients that depend on the surface colour.

$$I_{i}(\boldsymbol{u}) = \sum_{j=1}^{j=N_{d}+1} a_{ij} \cdot S_{j}(\boldsymbol{u}), \quad 1 \leq i \leq 3,$$
$$a_{ij} = \begin{cases} E(\lambda)f_{j}(\lambda)q_{i}(\lambda)d\lambda & \text{pour } 1 \leq j \leq N_{d} \\ \int_{\Omega} E(\lambda)q_{i}(\lambda)d\lambda & \text{pour } j = N_{d}+1 \end{cases}$$
$$S_{j}(\boldsymbol{u}) = \begin{cases} \sigma_{j}(\boldsymbol{u})w_{d}(\boldsymbol{u}) & \text{pour } 1 \leq j \leq N_{d} \\ w_{s}(\boldsymbol{u}) & \text{pour } j = N_{d}+1 \end{cases}$$

Removing specular reflection in multispectral dermatological images using blind source separation

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Proposed method



6 Estimating the separation matrix : $\mathbf{C} = \mathbf{U}^T \cdot \mathbf{W} = \mathbf{P}\mathbf{D} \cdot \mathbf{A}^{-1}$ **7** Estimating the source matrix : $\mathbf{y}(v) = \mathbf{C} \cdot \mathbf{x}(v)$

However, as generally the working hypotheses of the ICA method cannot be verified perfectly by our sources, which means that we would instead have :

 $\mathbf{y}(v) = \mathbf{C} \cdot \mathbf{x}(v) = \mathbf{P}\mathbf{D} \cdot \mathbf{s}(v) + \mathbf{Error}.$

Step 2: NMF

Decomposing the matrix $\mathbf{x}(v)$ into the product of two matrices

 $\mathbf{x}(v) = \mathbf{B} \cdot \mathbf{h}(v)$

$$\mathbf{B} \simeq \mathbf{A}$$
 and $\mathbf{h}(v) \simeq \mathbf{s}(v)$.

Algorithm :

1 Initialize $\mathbf{h}(v)$ by the matrix $\mathbf{y}(v)$ estimated by the ACI : $\mathbf{h}(v) = \mathbf{y}(v)$

- 2 While $D_{euc}(\mathbf{x}|\mathbf{Bh}) > \epsilon$, do
- $\mathbf{B} = \mathbf{x}\mathbf{h}^T(\mathbf{h}\mathbf{h}^T)^{-1}$
- Set to zero all negative elements of **B**
- $\mathbf{h} = (\mathbf{B}^T \mathbf{B})^{-1} \mathbf{B}^T \mathbf{x}$
- Set to zero all negative elements of **h**
- $D_{euc}(\mathbf{x}|\mathbf{Bh}) = \frac{1}{2}||\mathbf{x}(v) \mathbf{B} \cdot \mathbf{h}(v)||^2$

Results



Proper RGB image

Signal-to-Interference Ratio criterion :



Artificial Specular reflection image

$SIR = 10 \cdot log_{10}$	$\left(\frac{E[s_3(u)]}{E[(s_2(u))]}\right)$
	$\langle E[(s_3(v) -$

	Method [1]	Method [2]		Our method	
		$N_d = 1$	$N_d = 2$	$N_d = 3$	$N_d = 2$
$\overline{SIR}\left(dB ight)$	2.31	12.58	18.60	12.55	41.60
$\sigma\left(dB ight)$	7.38	5.51	12.36	11.37	0.19

References

[1]. Yang, Q., Wang, S., Ahuja, N.: Real-time specular highlight removal using bilateral filtering. In: European conference on computer vision. pp. 87–100. Springer (2010) [2]. Madooei, A., Drew, M.S.: Detecting specular highlights in dermatological images. In: 2015 IEEE International Conference on Image Processing (ICIP). pp. 4357–4360. IEEE (2015)



[3]. Lézoray, O. : https://lezoray.users.greyc.fr/researchDatabasesDermoscopy.php



Resulting RGB image

$)^{2}]$	
$h_3(v))^2]$)

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